

# *Recent research challenges in pedestrian modeling*

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# *Motivation: why modeling pedestrians?*



- Emergency, evacuation
- Design of new facilities
- Multimodal platforms
- Urban congestion
- etc.

# Areas of research

- Data collection
- Behavioral models
- Simulation environment



# Data collection



- Questionnaires, counts
- Pedometers
- GPS, GSM
- Video
- Smartphones

# *Data collection: smartphones*

- GSM, GPS
- Accelerometer
- WiFi
- Bluetooth
- Ambient sound
- And more...



# *Data collection: smartphones*



- Softwares:
  - Call log
  - SMS log
  - Media player
  - Calendar



# Issues



- Not travel data
- Activities, paths, not directly observed
- Poor quality
- Electrical power
- Large quantity of data
- Privacy

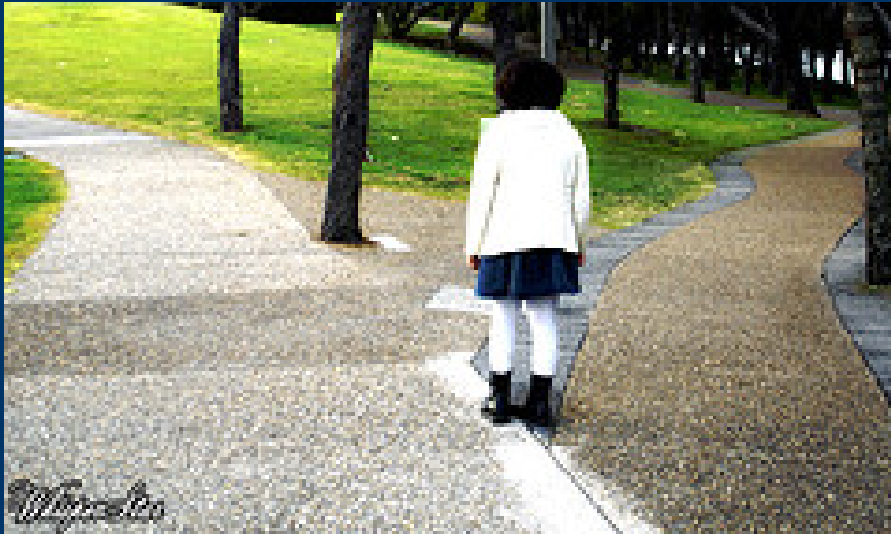
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# Choice models



- Standard in transportation demand
- Travel models
- Driving models
- Disaggregate
- Flexible

# *Activity choice*

- Group behavior
- Impulse stops
- Walking may be an activity



# *Destination choice*



- Coupled with activity choice
- Large choice set
- May change dynamically

# *Mode choice*

- Stairs
- Elevators
- Lifts



# Route choice



- No physical network
- Intermediary targets

# *Walking behavior*



- Next step
- Speed
- Interactions
  - Group
  - Leader-follower
  - Collision avoidance

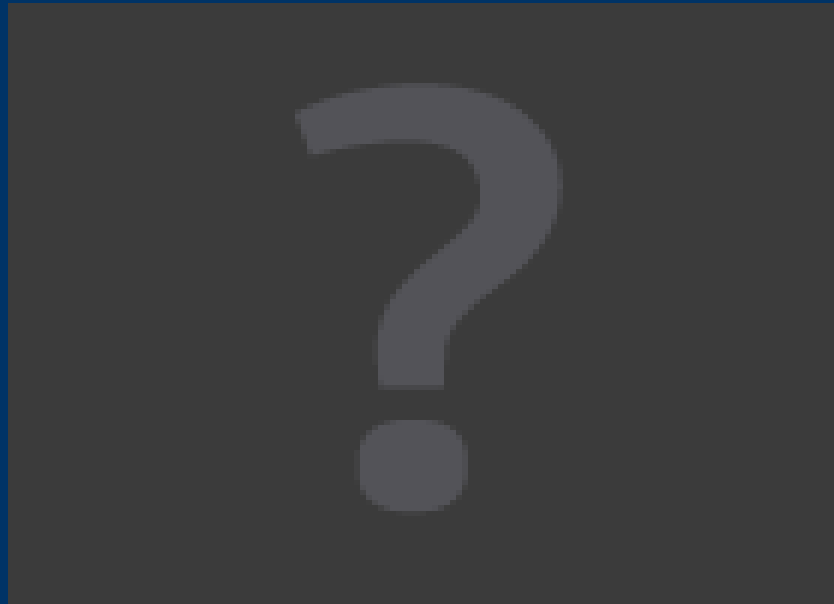
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# *Simulation*



# *Application: video tracking*



# *Conclusion*

- Modern field of research
- Complex and challenging
- Applications are many