

Activity-based models: recent developments in travel demand modeling

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Outline

Motivation

Assumptions

Model

Social groups

Applications

Introduction



Why do people travel?

- ▶ Most of the time, not for the sake of it.
- ▶ Activities.
- ▶ Spread in space and time.

Activities

Primary

- ▶ home-based,
- ▶ work,
- ▶ education.

Secondary

- ▶ leisure,
- ▶ shopping,
- ▶ escort,
- ▶ business,
- ▶ etc.

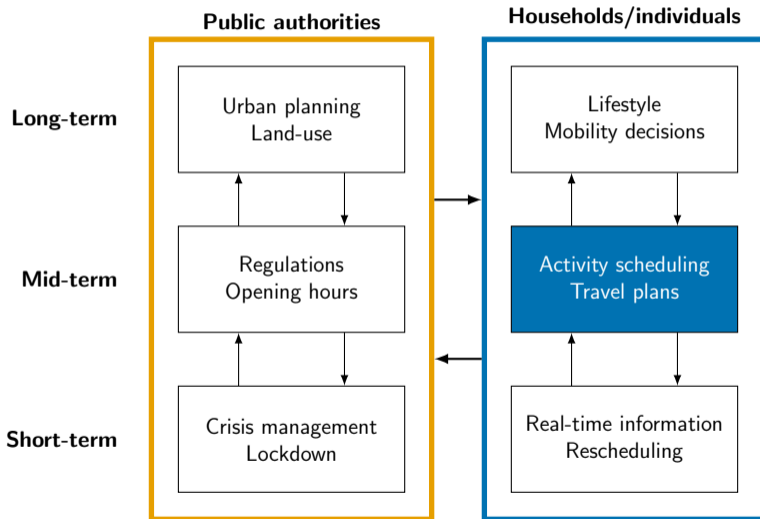
Travel demand



Combination of choices

- ▶ Choices of public authorities
- ▶ Choices of household/individuals
- ▶ Different time horizons

Choices and decisions



Model complexity



Granularity

- ▶ Time resolution
- ▶ Spatial discretization

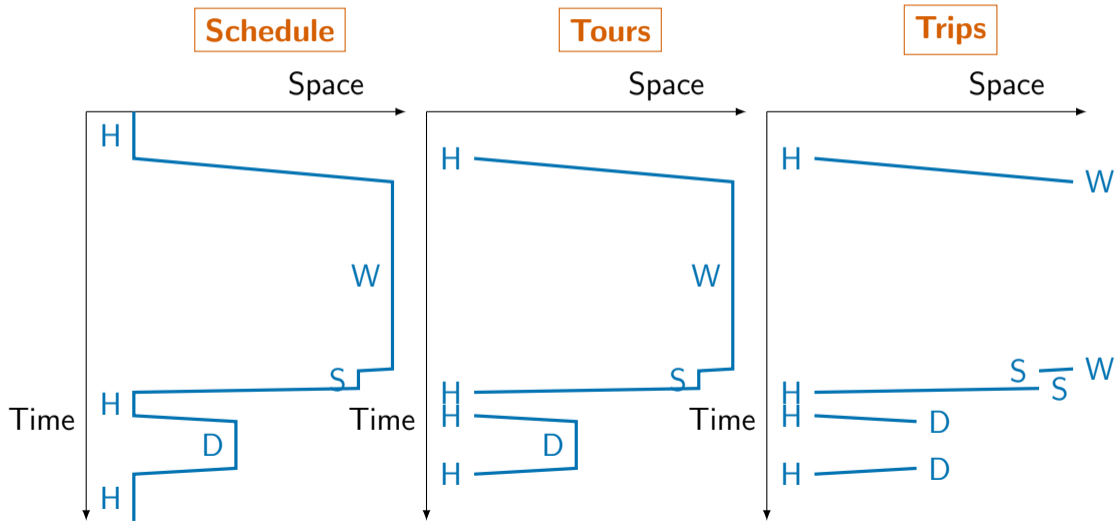
Level of aggregation

- ▶ Disaggregate: each individual
- ▶ Aggregate: flows

Travel patterns

- ▶ Activity schedules
- ▶ Tours
- ▶ Trips

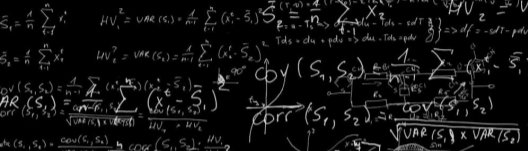
Travel demand models



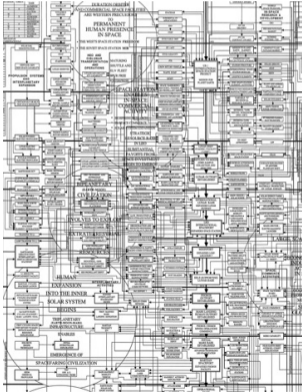
H: Home, W: Work, S: Shop, D: Dining out [Source: M. Ben-Akiva]

Activity-based models: literature

Econometric models



Rule-based models



Research question: can we combine the two?

	Econometric	Rule-based
Micro-economic theory	X	—
Parameter inference	X	—
Testing/validation	X	—
Joint decisions	—	X
Complex rules	—	X
Complex constraints	—	X

Integrated approach

Assumptions

- ▶ Individuals **are** utility maximizers.
- ▶ All decisions are made together.
- ▶ Decisions are subject to complex constraints and interactions.
 - ▶ Time constraint: to increase the activity duration, another activity is impacted.
 - ▶ Interaction constraints: if I leave home by bus, driving my car is not an option if it is parked at home.
 - ▶ Resource constraints: if my wife uses the only car in the household, driving the car is not an option for me unless we share rides.

Integrated approach

Mathematical optimization

- ▶ Each individual is solving an optimization problem.
- ▶ Decisions: activity participation, activity location, activity scheduling, travel mode, etc.
- ▶ Objective function: utility (to be maximized).
- ▶ Constraints: complex rules.

Challenges

- ▶ Stochasticity: random utility.
- ▶ Large number of variables and constraints.
- ▶ Large number of individuals.

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First principles



- ▶ Each individual n has a time-budget (a day).
- ▶ Each activity a considered by n is associated with a utility U_{an} .
- ▶ Individuals schedule their activities as to **maximize** the total utility, subject to their time-budget constraint.

Further assumptions



Individuals are **time sensitive**

- ▶ Have a desired start time, duration and/or end time for each activity.
- ▶ Deviations from their desired times in the scheduling process decrease the utility function.

Time



- ▶ Time horizon: 24 hours.
- ▶ Discretization: T time intervals.
- ▶ Trade-off between model accuracy and computational time.

Space



- ▶ Discrete and finite set S of locations, indexed by s .
- ▶ For each (s_o, s_d) : $\rho^m(s_o, s_d)$ is the travel time of the trip with mode m .
- ▶ For each (s_o, s_d) : $\sigma^m(s_o, s_d)$ is the travel cost of the trip with mode m .
- ▶ Assumption: travel time and cost are exogenous.

Activities

Definition: Activity

The activity itself + a trip to the next one.



Activity in the model



Activity a + trip to the next one

- ▶ Set A of activities.
- ▶ Location s_a .
- ▶ Transportation mode: m_a .
- ▶ Starting time x_a , $0 \leq x_a \leq T$.
- ▶ Duration: $\tau_a \geq 0$.
- ▶ Cost: c_a .
- ▶ Feasible time interval: $[\gamma_a^-, \gamma_a^+]$ (e.g. opening hours).

Activities

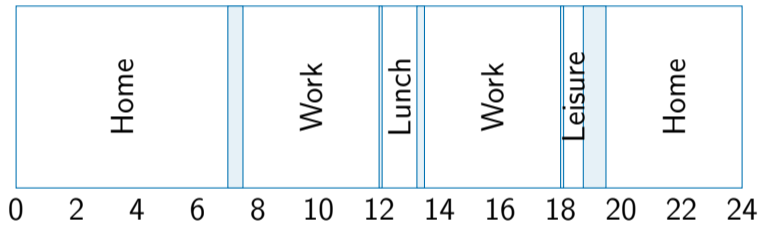
Modeling location choice

- ▶ “Dinner at home” and “dinner at a restaurant”
- ▶ are considered two different activities.
- ▶ Impose that maximum one of them is selected.

Modeling mode choice

- ▶ Having dinner and coming back by car or taxi
- ▶ are considered two different activities.
- ▶ Impose that maximum one of them is selected.

Scheduling



Categories



- ▶ [Castiglione et al., 2014]: mandatory, maintenance, discretionary.
- ▶ Flexible, somewhat flexible, not flexible.

Category

Activities that share the same preference profile.

Preferences

Preferences

- ▶ desired starting time x_a^* ,
- ▶ desired duration τ_a^* .

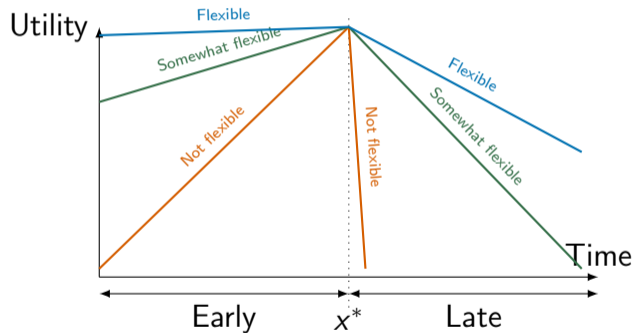
Penalties

- ▶ Starting early [Small, 1982]:
 $\theta_e \max(x_a^* - x_a, 0)$.
- ▶ Starting late [Small, 1982]:
 $\theta_l \max(x_a - x_a^*, 0)$.
- ▶ Shorter activity: $\theta_{ds} \max(\tau_a^* - \tau_a, 0)$.
- ▶ Longer activity: $\theta_{dl} \max(\tau_a - \tau_a^*, 0)$.



Preferences

Parameters depend on the category type



Disutility of travel



Traveling is part of the activity

- ▶ Travel time and cost from a to a^+ negatively contributes to U_a .
- ▶ Exception: last activity of the day (home).

Utility function

An individual n derives the following utility from performing activity a :

$$\begin{aligned}U_{an} = & c_{an} \\ & + \theta_e \max(x_a^* - x_a, 0) \\ & + \theta_\ell \max(x_a - x_a^*, 0) \\ & + \theta_{ds} \max(\tau_a^* - \tau_a, 0) \\ & + \theta_{dl} \max(\tau_a - \tau_a^*, 0) \\ & + \theta_{tt} t_{anr} + \theta_{tc} t_{canr} \\ & + \theta_c c_a + \xi_{an},\end{aligned}$$

where ξ_{an} is a random term with a known distribution.

Utility function



Error terms

- ▶ Rely on simulation.
- ▶ Draw ξ_{anr} , $r = 1, \dots, R$.
- ▶ Optimization problem for each r .
- ▶ Utility: U_{anr} .

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Decision variables for individual n and draw r

For each (potential) activity a :

- ▶ Activity participation: $w_{anr} \in \{0, 1\}$.
- ▶ Starting time: $x_{anr} \in \{0, \dots, T\}$.
- ▶ Duration: $\tau_{anr} \in \{0, \dots, T\}$.
- ▶ Scheduling: $z_{abnr} \in \{0, 1\}$: 1 if activity b immediately follows a .
- ▶ Travel time from a to the next activity: t_{anr} .
- ▶ Travel cost from a to the next activity: $t_{c_{anr}}$.

Objective function

Additive utility

$$\max \sum_n \sum_{a \in A} w_{anr} U_{anr}$$

Constraints

Time budget

$$\sum_a \tau_{anr} + t_{anr} = T, \forall n, r.$$

Cost budget

$$\sum_a c_a w_{anr} + t_{canr} = B, \forall n, r.$$

Time windows

$$0 \leq \gamma_a^- \leq x_{anr} \leq x_{anr} + \tau_{anr} \leq \gamma_a^+ \leq T, \forall a, n, r.$$

Constraints

Precedence constraints

$$z_{abnr} + z_{banr} \leq 1, \forall a, b, n, r.$$

Single successor/predecessor

$$\sum_{b \in A \setminus \{a\}} z_{abnr} = w_{anr}, \forall a, n, r,$$

$$\sum_{b \in A \setminus \{a\}} z_{banr} = w_{anr}, \forall a, n, r.$$

Constraints

Travel time and cost

$$t_{anr} = \sum_{b \in A} z_{abnr} \rho^{m_a}(s_a, s_b),$$

$$t_{canr} = \sum_{b \in A} z_{abnr} \sigma^{m_a}(s_a, s_b).$$

Mutually exclusive duplicates

$$\sum_{a \in B_k} w_{anr} = 1, \quad \forall k, n, r.$$

Constraints

Consistent timing

$$(z_{abnr} - 1)T \leq x_{anr} + \tau_{anr} + t_{anr} - x_{bnr} \leq (1 - z_{abnr})T, \forall a, b, n, r.$$

Interaction constraint

- ▶ If I leave home by bus, driving my car is not an option if it is parked at home.
- ▶ $\delta_{anr}^{\text{car}} = 1$ if car is available for activity a .

$$\delta_{anr}^{\text{car}} \geq \delta_{bnr}^{\text{car}} + z_{abnr} - 1.$$

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Social groups



- ▶ Groups of individuals imply additional constraints.
- ▶ Coordination, joint activities.
- ▶ Group decision making
- ▶ Service to the group, maintenance.
- ▶ Resource constraints.
- ▶ Escorting.

Objective function: utility of the group

Group decision making

- ▶ Function of the utility of each member. But which function?
- ▶ Lack of consensus in the literature.
- ▶ Additive: the (weighted) sum of the utility of each member.
- ▶ Autocratic: the utility of the “strongest” member.
- ▶ Egalitarian: the utility of the “weakest” member.
- ▶ Important for our framework: must be easy to linearize.



Constraints



Coordinated activities

- ▶ a is an activity that must be performed by all members of the group.
- ▶ Dining out.
- ▶ Family gathering.
- ▶ Sport events.
- ▶ Activity participation of the group: w_{agr} .

$$\sum_{n \in g} w_{anr} = N_g w_{agr}.$$

Constraints



Distributed activities

- ▶ a is an activity that must be performed for the group.
- ▶ Maintenance.
- ▶ Grocery shopping.
- ▶ Meal preparation.
- ▶ Accounting of the sport club.

$$\sum_{n \in g} w_{anr} \geq 1.$$

Constraints

Resource constraints

- ▶ One car per household.
- ▶ One meeting room in a shared office space.
- ▶ Modeling approach: treat the resource as an individual.
- ▶ “The car is a member of the family” .
- ▶ It is associated with “activities” and a schedule.
- ▶ We can then introduce “coordinated activities” constraints.



Constraints



Escorting a child to school

- ▶ Specific instance of a resource constraint.
- ▶ The person escorting becomes a resource.
- ▶ As individuals and resources are modeled in the same way, coordinated activities constraints can be applied.

Mathematical optimization framework

Combining rule-based and econometric approaches

- ▶ Works well for the simulation of individuals decisions.
- ▶ Can easily be extended for social groups.
- ▶ Most “rules” can be translated into relatively simple mathematical constraints.
- ▶ Main issue: choice of the objective function.

Outline

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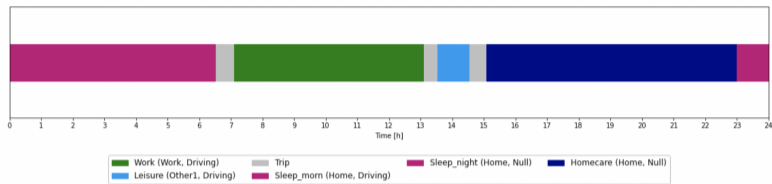
Model

Social groups

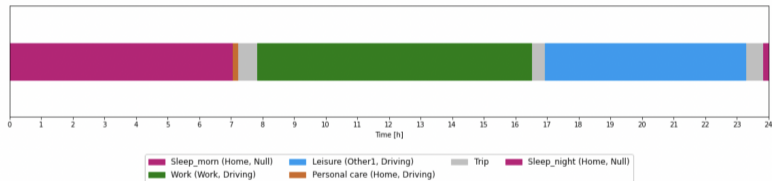
Applications

Simulation: From isolated individuals...

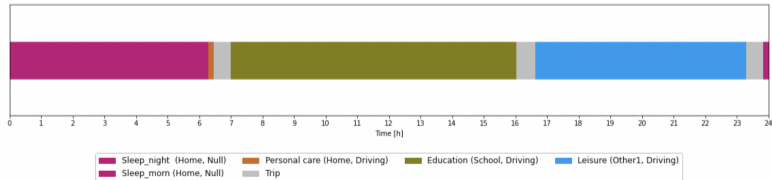
Sara



David

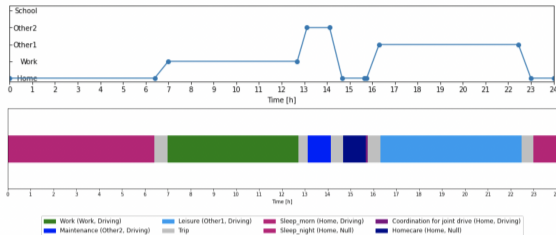


Alice

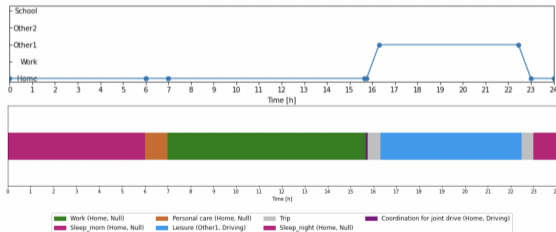


Simulation: To family of 2; 2 adults with no children...

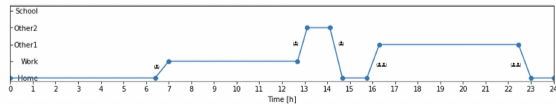
Sara



David



Car



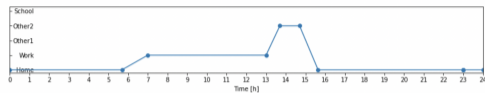
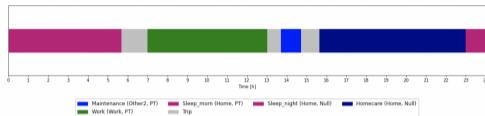
Simulation: Family of 2; 2 adults with no children...

Table: Car location sequence and occupancy in the example of a family of 2

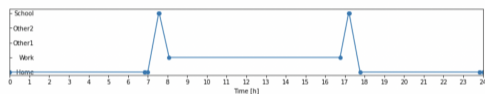
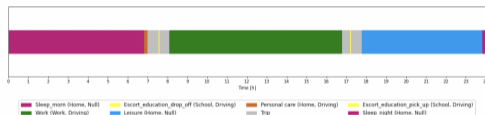
Location	Start time (hh:mm)	End time (hh:mm)	Duration (hh:mm)	Person using	Parked_out indicator	Car occupancy
Home	00:00	6:24	6:24	-	0	0
On the road	6:24	7:00	0:36	1	0	1
Work	7:00	12:41	5:41	1	1	0
On the road	12:41	13:07	0:26	1	0	1
Other2	13:07	14:07	1:00	1	1	0
On the road	14:07	14:40	0:33	1	0	1
Home	14:40	15:45	1:05	-	0	0
On the road	15:45	16:18	0:33	1 & 2	0	2
Other1	16:18	22:27	6:08	1 & 2	1	0
On the road	22:27	23:00	0:33	1 & 2	0	2
Home	23:00	24:00	1:00	-	0	0

Simulation: To family of 3; 2 adults and 1 child...

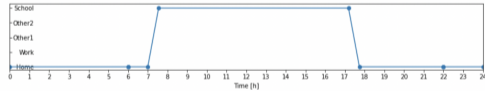
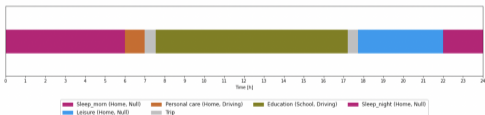
Sara



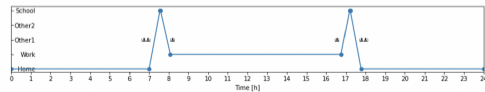
David



Alice



Car

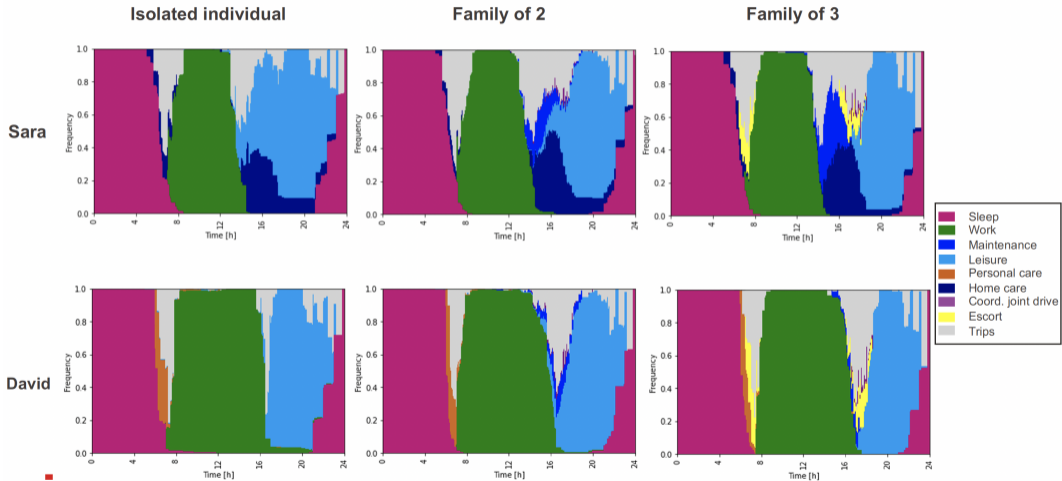


Simulation: Family of 3; 2 adults with 1 child...

Table: Car location sequence and occupancy in the example of a family of 3

Location	Start time (hh:mm)	End time (hh:mm)	Duration (hh:mm)	Person using	Parked.out indicator	Car occupancy
Home	00:00	7:00	7:00	-	0	0
On the road	7:00	7:33	0:33	2 & 3	0	2
School	7:33	7:35	0:02	2	0	1
On the road	7:35	8:05	0:30	2	0	1
Work	8:05	16:45	8:40	2	1	0
On the road	16:45	17:11	0:26	2	0	1
School	17:11	17:13	0:02	2	1	1
On the road	17:13	17:46	0:33	2 & 3	0	2
Home	17:46	24:00	6:14	-	0	0

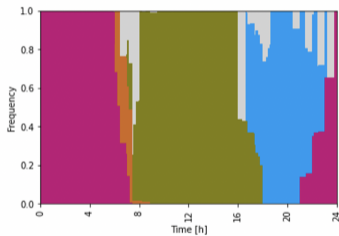
Distributions



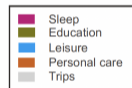
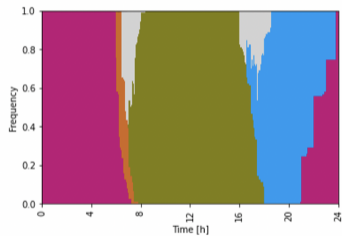
Distributions

Alice

Isolated individual



Family of 3



Schedule simulation

Data set

- ▶ 2015 Mobility and Transport Microcensus [ARE 2017]
- ▶ Nationwide travel survey conducted every 5 years
- ▶ Lausanne sample: 1118 individuals
 - ▶ Students: 236 individuals
 - ▶ Workers: 618 individuals

Example: model 1

	Parameter	Param. estimate	Rob. std err	Rob. <i>t</i> -stat	Rob. <i>p</i> -value
1	F early	-0.175	0.12	-1.46	0.145
2	F late	-0.333	0.14	-2.38	0.0171
3	F long	-0.105	0.0722	-1.45	0.146
4	F short	-0.114	0.194	-0.585	0.559
5	NF early	-1.14	0.367	-3.10	0.00191
6	NF late	-0.829	0.229	-3.61	0.0003
7	NF long	-1.20	0.393	-3.05	0.00231
8	NF short	-1.19	0.468	-2.54	0.0011
9	ASC_Education	16.0	2.46	6.49	8.63e-11
10	ASC_Leisure	8.81	1.7	5.17	2.28e-07
11	ASC_Shopping	6.85	1.80	3.80	0.000146
12	ASC_Work	16.0	2.58	6.18	6.57e-10

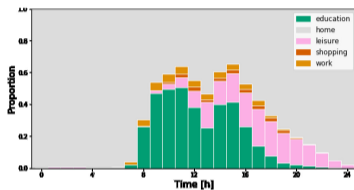
Visual validation

Distribution of activities over the day

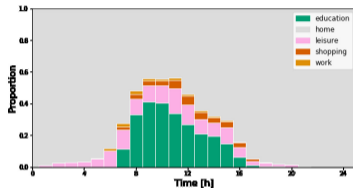
- ▶ Data: Swiss microcensus (validation sample).
- ▶ Literature: model with 8 parameters, borrowed from the literature.
- ▶ Generic: model with generic coefficients, estimated from data (previous slide).
- ▶ Activity-specific: model with a set of coefficients for each activity type, estimated from data (20 parameters).

Visual validation

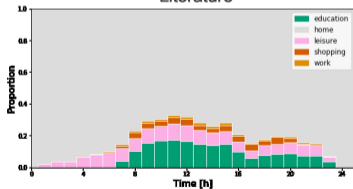
Data



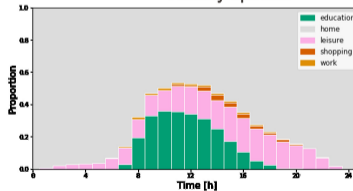
Generic



Literature



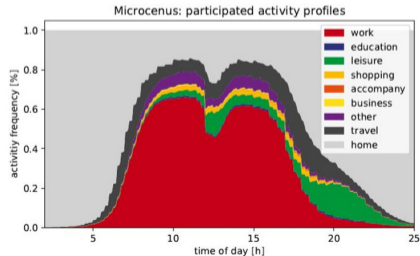
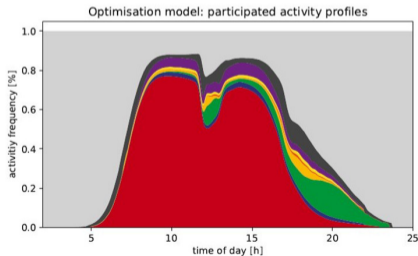
Activity-specific



OPTIMs

OPTimization of Individual Mobility Schedules, [Manser et al., 2022]

- ▶ Collaboration with Swiss Federal Railways.
- ▶ Integration of the optimization framework into their long-term travel demand forecasting tool (SIMBA MOBi).



Conclusions

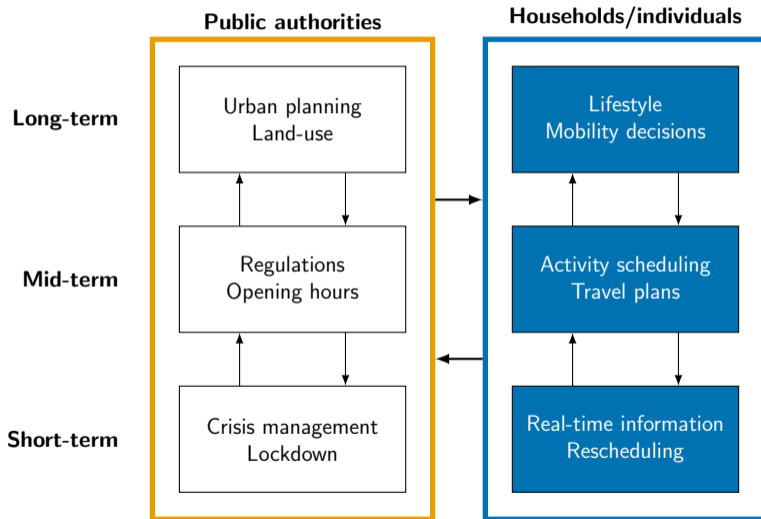
Achievements so far

- ▶ Formulation of the model.
- ▶ Procedure for the estimation of the parameters.
- ▶ Simulation of complex and valid activity schedules.
- ▶ Simulation of complex resources constraints.
- ▶ Simulation of household coordination.
- ▶ Application to real case studies.

Summary

- ▶ Motivation: design operational activity-based models.
- ▶ Combine the econometric and the rule-based approaches.
- ▶ Methodological contribution: use mathematical optimization and simulation.
- ▶ Simulation of activity schedule: [Pougala et al., 2022a].
- ▶ Application with the Swiss Railways: [Manser et al., 2021].
- ▶ Estimation of the parameters: [Pougala et al., 2022b].
- ▶ Household interactions: [Rezvany et al., 2023], [Rezvany et al., 2024].
- ▶ Main advantage of the framework: flexibility.

Long-term research vision



Long term research vision

Long-term

- ▶ Synthetic populations.
- ▶ Synthetic households.
- ▶ Dynamic synthetic populations.

Mid-term

- ▶ Week-based activity scheduling.
- ▶ Latent preferences (desired start times, durations...)
- ▶ Applications to energy.



Short-term

- ▶ Real-time rescheduling.
- ▶ Integration with assignment models and agent-based simulation.



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