

DYNAMIC PROGRAMMING APPROACHES FOR ESTIMATING AND APPLYING LARGE-SCALE DISCRETE CHOICE MODELS

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CONTENU

- Introduction
- Recursive logit
- Summary of contributions
- Recursive models (correlated random terms)
- Results and comparisons
- Ongoing work
- Conclusions



INTRODUCTION

- This presentation gives an overview of Tien Mai's dissertation (seven papers)
- Many transport related choice problems (e.g. location, activity, route, mode, departure time) share some characteristics
 - Network-based
 - Large number of alternatives
 - Dynamic
 - Alternatives are similar (can, in a RUM framework, be translated to correlated random terms)
- In this presentation we focus on route choice modelling



INTRODUCTION – ROUTE CHOICE

- Given an origin and destination in a transport network, which route does a traveller choose?
- Shortest path and/or recommended route
- Analyst has imperfect knowledge of travellers' generalized cost and perception of network
- Discrete choice models estimated based on RP data are used to define choice probability distributions over alternatives

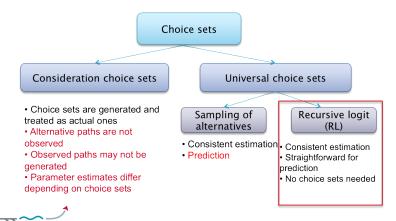


INTRODUCTION – ROUTE CHOICE

- Objectives
 - Models that can be consistently estimated using maximum likelihood
 - Models that produce accurate predictions in short computational time
- Main challenges
 - Definition of choice sets
 - Modelling correlation



INTRODUCTION



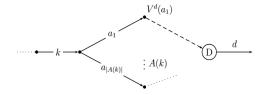


- Proposed by Fosgerau, Frejinger and Karlstrom (2013)
- Shortest path problems are typically solved by dynamic programming (DP)
 - Deterministic problem: labelling correction methods and associated heuristics such as A*
 - Stochastic problem: find an optimal stationary policy in an infinite horizon formulation with absorbing state
- How to formulate a discrete choice model defining path choice probabilities using the DP framework (i.e. network-based approach)? Optimal policy is utility maximization and utilities are link-additive



- Simple case: deterministic attributes and link choice model is logit which yields a logit model over all paths (no correlation)
- The recursive logit is based on results from Rust (1987)





• Link additive instantaneous utilities $u(a|k) = v(a|k) + \mu \varepsilon(a)$

►
$$v(a|k) = v(x_{a|k}; \beta) < 0, v(d|k) = 0$$

$$\succ E[\varepsilon(a)] = 0$$



> Bellman's equation: $V^d(k) = E\left[\max_{a \in A(k)}(v(a|k) + \mu\varepsilon(a) + V^d(a))\right]$

Logsum

$$V^{d}(k) = \mu \ln \sum_{a \in A(k)} e^{\frac{1}{\mu}(v(a|k) + V^{d}(a))}$$

System of linear equations

$$\mathbf{z} = \mathbf{M}\mathbf{z} + \mathbf{b} \Leftrightarrow (\mathbf{I} - \mathbf{M})\mathbf{z} = \mathbf{b}$$

z (|*Ã*|×1), z_k = e^{1/µV(k)}, b (|*Ã*|×1), b_k = 0 ∀k ∈ A, b_k = 1, k = d
 M (|*Ã*|×|*Ã*|)

$$M_{ka} = \begin{cases} \delta(a|k)e^{\frac{1}{\mu}v(a|k)} & \forall a \in \widetilde{A}, \ \forall k \in A \\ 0 & \text{otherwise} \end{cases}$$

Probability of choosing link a given state k

$$P(a|k) = \frac{e^{\frac{1}{\mu}(v(a|k) + V(a))}}{\sum_{a' \in A(k)} e^{\frac{1}{\mu}(v(a'|k) + V(a'))}}$$

• Path $\sigma = \{k_i\}_{i=0}^I$, k_0 is the origin and $k_I = d$, $P(\sigma) = \prod_{i=0}^{I-1} P(k_{i+1}|k_i)$

$$P(\sigma) = \prod_{i=0}^{I-1} e^{\frac{1}{\mu}(v(k_{i+1}|k_i) + V(k_{i+1}) - V(k_i)}$$
$$= e^{-\frac{1}{\mu}V(k_0)} \prod_{i=0}^{I-1} e^{\frac{1}{\mu}v(k_{i+1}|k_i)}$$



CONTRIBUTIONS

Route choice models and estimation methods

- No path choice sets are needed
- Consistent estimation
- · Straightforward for prediction
- Allow path utilities to be correlated (IIA is relaxed)
 - ✓ Nested logit
 - ✓ General MEV
 - ✓ Mixed logit
 - ✓ Random regret decision rule

Methods for other related problems

- A model misspecification test
- Estimation of large-scale MEV models
- Optimization algorithms for maximum likelihood estimation (MLE)



CONTRIBUTIONS

Link attributes	Deterministic	Stochastic
Static	• Uni-modal network (car) • Revealed preferences data	
Dynamic	 State is defined by time and location Ramos et al. (2012) and ongoing work 	 State is time, location and perceived real-time information (e.g. day to day travel time variability) Challenges: a large number of states, and complicated dynamic programming problems Ongoing work
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RECURSIVE MODELS

- Mai T., Fosgereau M., Frejinger E. (2015). A nested recursive logit for route choice analysis, Transportation Research Part B, 75(1), p.100-112.
- Mai T., Recursive network MEV model for route choice analysis, submitted to Transportation Research Part B.
- Mai, T., Bastin, F., and Frejinger, E. A decomposition method for estimating recursive logit based route choice models, under revision EURO Journal on Transportation and Logistics.
- Mai, T., Bastin, F., and Frejinger, E. Comparing regret minimization and utility maximization for route choice using the recursive logit model, under revision Journal of Choice Modeling



RECURSIVE MODELS – NESTED

- Scale parameters of the random terms are assumed to be link specific
- Logit at each choice stage but IIA property does not hold
- ► Bellman's equation: $V^d(k) = E \left[\max_{a \in A(k)} (v(a|k) + \mu_k \varepsilon(a) + V^d(a)) \right], \varepsilon(a)$ are i.i.d. EV

$$z_k^d = \sum_{a \in A(k)} M_{ka} (z_a^d)^{\frac{\mu_a}{\mu_k}} + b_k$$

▶ Large system of non-linear equations, can be solved by value iteration (we propose "dynamic accuracy") Fixed point solution exits if $\sum_{a \in A(k)} M_{ka} < 1 \quad \forall k$

RECURSIVE MODELS – GENERALIZED

- Model at each choice stage can be any network MEV model (Daly and Bierlaire, 2006)
- ► Bellman's equation $V^d(k) = E\left[\max_{a \in A(k)}(v(a|k) + \varepsilon(a|k) + V^d(a))\right]$ where $\varepsilon(a|k) \quad \forall a \in A(k)$ follow a MEV distribution with CPGF G_k
- Challenge: compute G_k and $\partial G_k \forall k$
- Trick: change the graph to include correlation structure at each stage (state augmentation), then use the same way to compute value function as the nested recursive model



RECURSIVE MODELS – MIXED

- Error component model combined with subnetwork (Frejinger and Bierlaire, 2007)
- Challenge: solve a very large number of linear systems
- Decomposition method that allows to solve one system of linear equations to obtain the value functions for all observations (useful also for RL model)



RECURSIVE MODELS – RANDOM REGRET

- Random regret minimization instead of random utility maximization
- Three different link regret functions (GRRM, ERRM, ARRM)

$$r^{ERRM}(a|k) = \sum_{a' \in A(k)} \sum_{t} \ln\left(\lambda_t + e^{\beta_t \left(x(a'|k)_t - x(a|k)_t\right) + \delta_t x(a'|k)_t}\right)$$

"Competitive RUM" models

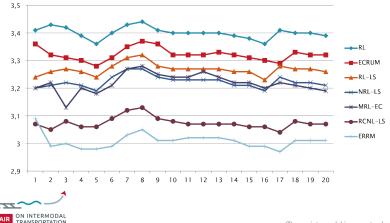


RESULTS – COMPARISON

- Borlänge data (some of the models have also been estimated and applied to Delft and Eugene networks but they are not presented here)
- Static and deterministic network
- 1832 observations, 466 destinations
- 5 attributes and all parameters have expected signs, are significant and have plausible relative magnitudes
- In-sample model fit cannot be compared across all models



RESULTS – COMPARISON



RESULTS – COMPARISON

- Non parallelized MATLAB code running under an Intel(R) 3.20GHz machine with a x64-based processor
- Estimation cost RL: 4 minutes (with the DeC), 2 hours (without the DeC method) RL-LS: 8 hours NRL-LS: 30 hours RCNL-LS: 3 days MRL-LS (500 draws): 5-7 days RRM, CRUM models: 10 hours (with the DeC method)
- For all the recursive models
 Less than 1 minute to solve Bellman's equation
 Few seconds to compute link flows, simulate a path



ONGOING WORK

Link attributes	Deterministic	Stochastic
Static	 NFXP for recursive models Discount factors in recursive models Bike route choice modeling 	
Dynamic	 Recursive models for dynamic and deterministic networks 	5. A recursive routing policy choice model for stochastic time-dependent networks



CONCLUSIONS

- Different ways to analyze route choices (estimation and prediction) using discrete choice models
 - No generation of choice sets of paths
 - Correlated utilities
 - Prediction
- MATLAB code distributed on GitHub https://github.com/maitien86/RecursiveLogitCode

