

# Optimization and Simulation

## Multi-objective optimization

Michel Bierlaire

Transport and Mobility Laboratory  
School of Architecture, Civil and Environmental Engineering  
Ecole Polytechnique Fédérale de Lausanne



**EPFL**

# Multi-objective optimization

## Concept

- Need for minimizing several objective functions.
- In many practical applications, the objectives are conflicting.
- Improving one objective may deteriorate several others.

## Examples

- Transportation: maximize level of service, minimize costs.
- Finance: maximize return, minimize risk.
- Survey: maximize information, minimize number of questions (burden).

# Multi-objective optimization

$$\min_x F(x) = \begin{pmatrix} f_1(x) \\ \vdots \\ f_P(x) \end{pmatrix}$$

subject to

$$x \in \mathcal{F} \subseteq \mathbb{R}^n,$$

where

$$F : \mathbb{R}^n \rightarrow \mathbb{R}^P.$$

# Outline

- 1 Definitions
- 2 Transformations into single-objective
- 3 Lexicographic rules
- 4 Constrained optimization
- 5 Heuristics

# Dominance

## Dominance

Consider  $x_1, x_2 \in \mathbb{R}^n$ .  $x_1$  is dominating  $x_2$  if

- 1  $x_1$  is no worse in any objective

$$\forall i \in \{1, \dots, p\}, f_i(x_1) \leq f_i(x_2),$$

- 2  $x_1$  is strictly better in at least one objective

$$\exists i \in \{1, \dots, p\}, f_i(x_1) < f_i(x_2).$$

## Notation

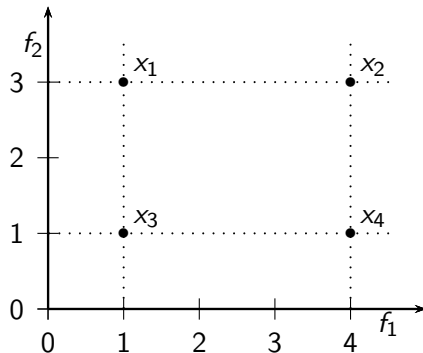
$x_1$  dominates  $x_2$ :  $F(x_1) \prec F(x_2)$ .

# Dominance

## Properties

- Not reflexive:  $x \not\prec x$
- Not symmetric:  $x \prec y \not\Rightarrow y \prec x$
- Instead:  $x \prec y \Rightarrow y \not\prec x$
- Transitive:  $x \prec y$  and  $y \prec z \Rightarrow x \prec z$
- Not complete:  $\exists x, y: x \not\prec y$  and  $y \not\prec x$

# Dominance: example



$$F(x_3) \prec F(x_2)$$

$$F(x_3) \prec F(x_1)$$

$$F(x_1) \not\prec F(x_4)$$

$$F(x_4) \not\prec F(x_1)$$

# Optimality

## Pareto optimality

The vector  $x^* \in \mathcal{F}$  is Pareto optimal if it is not dominated by any feasible solution:

$$\nexists x \in \mathcal{F} \text{ such that } F(x) \prec F(x^*).$$

## Intuition

$x^*$  is Pareto optimal if no objective can be improved without degrading at least one of the others.



# Optimality

## Weak Pareto optimality

The vector  $x^* \in \mathcal{F}$  is weakly Pareto optimal if there is no  $x \in \mathcal{F}$  such that

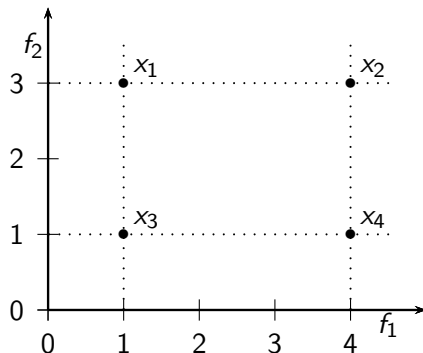
$$\forall i = 1, \dots, p,$$

$$f_i(x) < f_i(x^*),$$

## Pareto optimality

- $P^*$ : set of Pareto optimal solutions
- $WP^*$ : set of weakly Pareto optimal solutions
- $P^* \subseteq WP^* \subseteq \mathcal{F}$

# Dominance: example



- $x_3$ : Pareto optimal.
- $x_1, x_3, x_4$ : weakly Pareto optimal.

# Pareto frontier

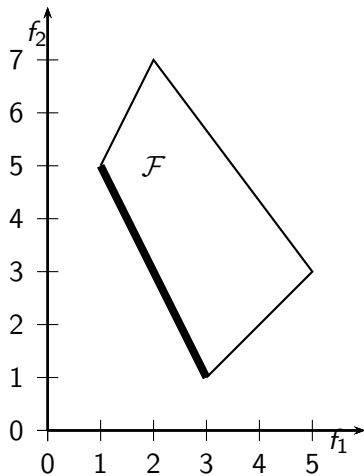
## Pareto optimal set

$$P^* = \{x^* \in \mathcal{F} \mid \nexists x \in \mathcal{F} : F(x) \prec F(x^*)\}$$

## Pareto frontier

$$PF^* = \{F(x^*) \mid x \in P^*\}$$

## Pareto frontier



# Outline

- 1 Definitions
- 2 Transformations into single-objective**
- 3 Lexicographic rules
- 4 Constrained optimization
- 5 Heuristics

# Weighted sum

## Weights

For each  $i = 1, \dots, p$ ,  $w_i > 0$  is the weight of objective  $i$ .

## Optimization

$$\min_{x \in \mathcal{F}} \sum_{i=1}^p w_i f_i(x). \quad (1)$$

## Comments

- Weights may be difficult to interpret in practice.
- Generates a Pareto optimal solution.
- In the convex case, if  $x^*$  is Pareto optimal, there exists a set of weights such that  $x^*$  is the solution of (1)

# Weighted sum: example

## Train service

- $f_1$ : minimize travel time
- $f_2$ : minimize number of trains
- $f_3$ : maximize number of passengers

## Definition of the weights

- Transform each objective into monetary costs.
- Travel time: use value-of-time.
- Number of trains: estimate the cost of running a train.
- Number of passengers: estimate the revenues generated by the passengers.

# Goal programming

## Goals

For each  $i = 1, \dots, p$ ,  $g_i$  is the “ideal” or “target” objective function defined by the modeler.

## Optimization

$$\min_{x \in \mathcal{F}} \|F(x) - g\|_\ell = \sqrt[\ell]{\sum_{i=1}^p |F_i(x) - g_i|^\ell}$$

## Issue

Not really optimizing the objectives



# Outline

- 1 Definitions
- 2 Transformations into single-objective
- 3 Lexicographic rules**
- 4 Constrained optimization
- 5 Heuristics

# Lexicographic optimization

## Sorted objective

Assume that the objectives are sorted from the most important ( $i = 1$ ) to the least important ( $i = p$ ).

## First problem

$$f_1^* = \min_{x \in \mathcal{F}} f_1(x)$$

## $\ell$ th problem

$$f_\ell^* = \min f_\ell(x)$$

subject to

$$\begin{aligned} x &\in \mathcal{F} \\ f_i(x) &= f_i^*, \quad i = 1, \dots, \ell - 1. \end{aligned}$$

## $\varepsilon$ -lexicographic optimization

### Sorted objective and tolerances

- Assume that the objectives are sorted from the most important ( $i = 1$ ) to the least important ( $i = p$ ).
- For each  $i = 1, \dots, p$ ,  $\varepsilon_i \geq 0$  is a tolerance on the objective  $f_i$ .

### First problem

$$f_1^* = \min_{x \in \mathcal{F}} f_1(x)$$

### $\ell$ th problem

$$f_\ell^* = \min f_\ell(x)$$

subject to

$$\begin{aligned} x &\in \mathcal{F} \\ f_i(x) &\leq f_i^* + \varepsilon_i, \quad i = 1, \dots, \ell - 1. \end{aligned}$$

# Outline

- 1 Definitions
- 2 Transformations into single-objective
- 3 Lexicographic rules
- 4 Constrained optimization**
- 5 Heuristics

## $\varepsilon$ -constraints formulation

### Reference objective and upper bounds

- Select a reference objective  $\ell \in \{1, \dots, p\}$ .
- Impose an upper bound  $\varepsilon_i$  on each other objective.

### Constrained optimization

$$\min_{x \in \mathcal{F}} f_\ell(x)$$

subject to

$$f_i(x) \leq \varepsilon_i, \quad i \neq \ell.$$

### Property

If a solution exists, it is weakly Pareto optimal.

# Outline

- 1 Definitions
- 2 Transformations into single-objective
- 3 Lexicographic rules
- 4 Constrained optimization
- 5 Heuristics**

# Local search

## Main difference with single objective

Maintain a set  $\mathcal{P}$  of potential Pareto optimal solutions

$$\forall x, y \in \mathcal{P}, F(x) \not\prec F(y) \text{ and } F(y) \not\prec F(x).$$

## Initialization

Start with a first set  $\mathcal{P}$  of candidate solutions.

## Main iteration

- Select randomly  $x$  from  $\mathcal{P}$  and consider  $x^+$  a neighbor of  $x$ .
- Define

$$\mathcal{D}(x^+) = \{y \in \mathcal{P} \text{ such that } F(x^+) \prec F(y)\}.$$

- Define

$$\mathcal{S}(x^+) = \{y \in \mathcal{P} \text{ such that } F(y) \prec F(x^+)\}.$$

# Local search

## Main iteration

- If  $\mathcal{S}(x^+) = \emptyset$

$$\mathcal{P}^+ = \mathcal{P} \cup \{x^+\} \setminus \mathcal{D}(x^+).$$

## Property of $\mathcal{P}^+$

$$\forall x, y \in \mathcal{P}^+, F(x) \not\prec F(y) \text{ and } F(y) \not\prec F(x).$$

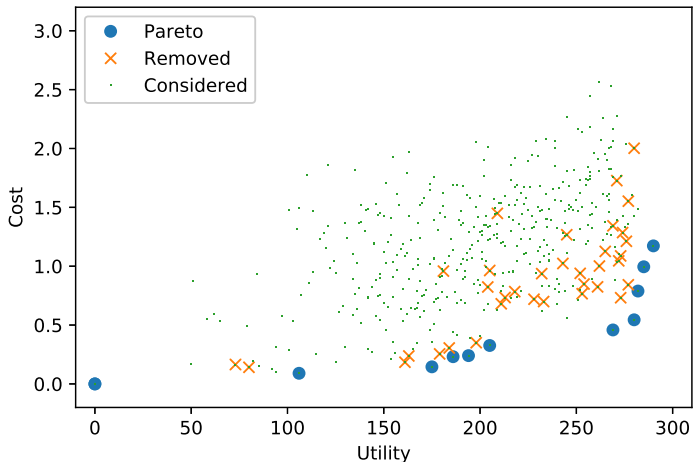
## Proof

- For  $x, y$  different from  $x^+$ , already valid in  $\mathcal{P}$ .
- Consider  $x^+, y \in \mathcal{P}^+$ :
  - $y \in \mathcal{P}^+ \Rightarrow y \notin \mathcal{D}(x^+) \Rightarrow F(x^+) \not\prec F(y)$ .
  - $x^+ \in \mathcal{P}^+ \Rightarrow \mathcal{S}(x^+) = \emptyset \Rightarrow y \notin \mathcal{S}(x^+) \Rightarrow F(y) \not\prec F(x^+)$ .



## Example: priced knapsack

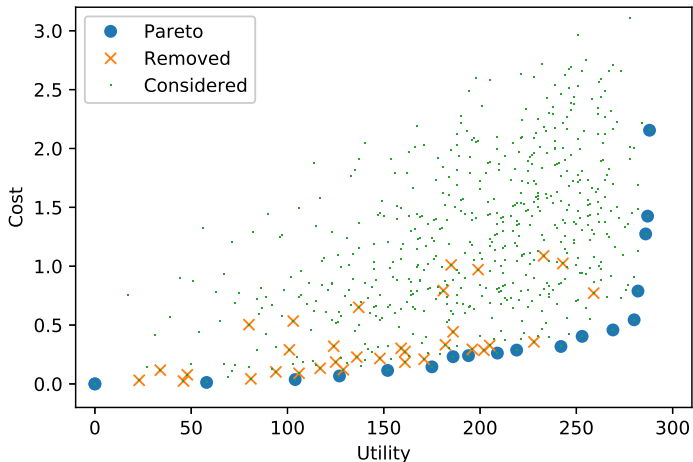
Utility	Weight	Cost
80	84	0.50328447
31	27	0.41431774
48	47	0.07765353
17	22	0.75842330
27	21	0.14050556
84	96	0.72089439
34	42	0.11669739
39	46	0.56723896
46	54	0.02430532
58	53	0.01255171
23	32	0.03059062
67	78	0.17285314

Example: local search with neighborhood  $k = 4$ 

## Variable Neighborhood Search

- Neighborhood of size 1 Pareto solutions: 1
- Neighborhood of size 2 Pareto solutions: 16
- Neighborhood of size 3 Pareto solutions: 16
- Neighborhood of size 4 Pareto solutions: 16
- Neighborhood of size 5 Pareto solutions: 16
- Neighborhood of size 6 Pareto solutions: 16
- Neighborhood of size 7 Pareto solutions: 18
- Neighborhood of size 8 Pareto solutions: 19
- Neighborhood of size 9 Pareto solutions: 19
- Neighborhood of size 10 Pareto solutions: 19
- Neighborhood of size 11 Pareto solutions: 19
- Neighborhood of size 12 Pareto solutions: 19
- Pareto solutions: 19

# Variable Neighborhood Search



# Conclusion

## Problem definition

- Need for trade-offs.
- Concept of Pareto frontier.

## Algorithms

- Heuristics.
- Most of time driven by problem knowledge.